

OFFICIAL  
Advanced Dungeons & Dragons  
2nd Edition  
COMPUTER GAME

# Ravenloft™

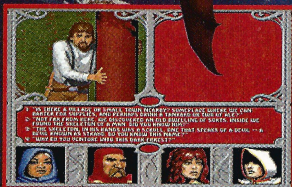
## EXPERIENCE AD&D® GOTHIC HORROR ROLE-PLAYING AT ITS VERY BEST!

Unveil and destroy Straud, one of the most nefarious of all gothic horror characters, or you'll never escape the terror of the AD&D® RAVENLOFT™ game world!

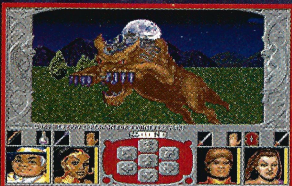
A visually stunning game, RAVENLOFT is presented in *high-resolution 256-color VGA*, so you get twice the quality of VGA without the cost of a Super-VGA card!

An exceptionally large 3-D gaming window, 30 authentic RAVENLOFT creatures, and a story-driven character generator will keep you busy for hours and hours! *Just be careful — things get pretty eerie when the sun sets!*

Developed  
by Dreamforge



IBM 256-COLOR HIGH-RES VGA DISPLAYS



Available for IBM  
May '94.

 CD-ROM  
available  
April '94.

Clue Book available  
June '94.





# DUNGEON HACK™

**HACK YOUR WAY THROUGH THE DUNGEONS OF YOUR NIGHTMARES!**

Play the DUNGEON HACK™ game and get ready for *limitless* danger-filled AD&D® dungeon adventures! You'll love its randomized dungeon generator, custom set-ups and over 4 billion possible dungeons!

This single-character AD&D fantasy role-playing game is easy to use.

Generate your character from 6 races and 12 character classes (including multi-classed), select dungeon difficulty, and off you go! Auto-mapping charts your explorations and passwords let you return to favorite dungeons. Digitized sound effects and 256-color VGA graphics make this an experience you'll treasure — over and over again!

Available for IBM  
in November.



CD-ROM available  
in December.



Developed by Dreamforge



IBM 256-COLOR VGA DISPLAYS



# AL-QADIM™

## THE GENIE'S CURSE

## Explore the exotic AL-QADIM™ game world!

A complex, pre-generated character grants you quick entrance into this all-new AD&D® game world, where high magic and dark deeds reign! Encounter genies, sinister sorcerers, wise hermits, and many more

mysterious beings —

each with their own secrets and

challenges. Choose from a

vast number of magical items

to solve challenging real-time

puzzles. And savor a tightly woven

storyline that's enhanced by grand

cinematic musical themes — *all in the*

*style of the Arabian Nights!*

Available for IBM  
February '94.

 CD-ROM  
available  
March '94.

Clue Book available  
April '94.



Developed by  
Cyberlore Studios



IBM 256-COLOR VGA DISPLAYS





## The Next Generation of AD&D® Role-Playing Adventures is Here!

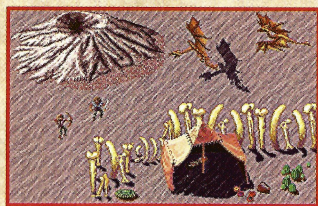
Take a quantum leap in computer AD&D® role-playing — on the most successful new fantasy world ever launched: *the DARK SUN™ game world!* SHATTERED LANDS, first in this next generation of adventuring, delivers

state-of-the-art technology, unrivaled game design and an intricate storyline. Choose from all-new races with higher levels and multiple classes. Spectacular full-screen graphics and cinematics mean you never leave the screen to go into another mode for combat, inventory or conversation. Superb music and sound effects expand the fantasy experience. The full-blown 16-bit engine delivers smooth animation and game play, and the point-and-click interface makes playing SHATTERED LANDS quick and easy!

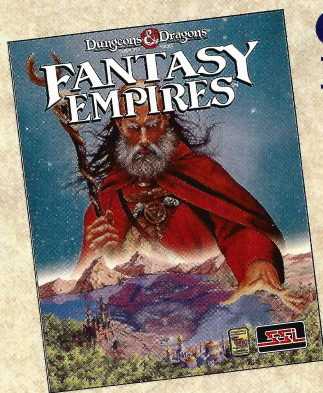
By SSI Special Projects Group. IBM Available Now!



CD-ROM Available Now!



IBM 256-COLOR VGA DISPLAYS



## Create Alliances, Defeat Enemy Kingdoms — Forge an Empire!

*FANTASY EMPIRES™* is the first D&D® game to feature a computer DUNGEON MASTER®, who mediates all elements of game play. Thanks to advanced technology, superior animation, 256-color VGA display and digital sound effects, the DM™ literally

comes to life on the screen. Designed for up to five players, you face one to four adversaries — either human or chosen from among 20 different computer-controlled opponents. Interact with fantastic races, command dozens of troop types, send your heroes on quests and construct a variety of buildings and fortifications. Extensive character interaction, utilizing advanced AI and Neural Network technology throughout the game, provides for diplomatic tactics. When combat occurs, the game switches from a strategic map to a tactical screen that shows real-time action in one of the most spectacular overhead perspectives yet.

Developed by Silicon Knights. IBM Available Now!



CD-ROM Available in December.



IBM 256-COLOR VGA DISPLAYS





# DARK LEGIONS

**COMMAND STYGIAN FORCES IN A SAVAGE BATTLE FOR ULTIMATE POWER!**



Create an army of up to 50 beings from the realm of dark fantasy. Choose from 16 different characters, such as Wizards, Trolls, and Demons, each with unique powers and abilities. Your goal: seek out and destroy the opposing legion's master — *and wrest ultimate power for yourself!*

An innovative game, DARK LEGIONS combines the maneuvering, trickery, and deception of the best strategy games with the wildly realistic combat of leading-edge arcade hits.

For 1 or 2 players, DARK LEGIONS boasts modern play and a sophisticated artificial intelligence to enhance the challenge.

Test your mettle as two huge armies battle it out in a surrealistic alternate dimension, where hidden traps and lurking creatures

make every move unpredictable and hazardous!

**Available for IBM in April '94.**



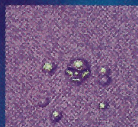
**CD-ROM available in March '94.**



IBM 256-COLOR VGA DISPLAYS



**Developed by Silicon Knights**





# GREAT NAVAL BATTLES™ Vol. II GUADALCANAL

**Volume II in SSI's  
ADVANCED SIMULATOR  
SERIES is going to  
blow you away!**

**GREAT NAVAL BATTLES™:**  
**NORTH ATLANTIC, 1939-43**  
launched the series by putting  
you on the bridge of the great German  
and British warships of World War II.

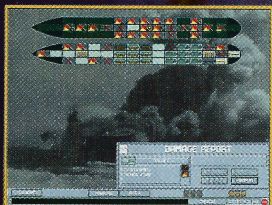
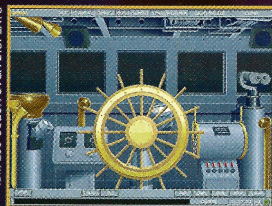
Now, **GUADALCANAL** takes you to  
the South Pacific for 5 tactical battles,  
3 carrier battles, one full campaign and  
limitless hours of cutting-edge naval combat  
simulation – *all in Super-VGA!*

Build your forces from 100 ship types and 20  
plane types as you engage enemy forces on land, at  
sea, and in the air. Sophisticated command and  
control features let you give the computer responsibility  
for the details while you make the big decisions.  
Or, micro-manage every detail – right down to  
the targeting of individual guns!

**IN  
SUPER  
VGA!**

Developed  
by I/O  
Design  
Group

IBM 256-COLOR SVGA DISPLAYS



**GREAT NAVAL BATTLES™**  
**VOL. II: GUADALCANAL.**  
*The Premium Naval  
Combat Simulator.*

Available  
for IBM  
Jan. '94.

 **CD-ROM  
available  
Feb. '94.**



# ARCHON, ONE OF THE ALL-TIME BEST-SELLING ACTION/STRATEGY GAMES EVER, IS BACK!

ARCHON ULTRA boasts completely updated animation, graphics, music and digitized sound effects.

Plus all-new enhancements, such as the ability to battle opponents *on-line using your modem*.

As the light or dark side, seek to conquer the ever-changing Archon board with fantasy pieces that now

possess two powers! When two opposing pieces try to occupy the same square, fight it out in real-time arcade action on one of three new types of battle maps! Or let the computer resolve combat

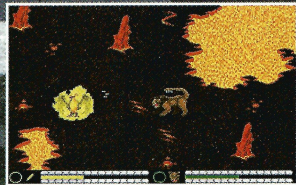
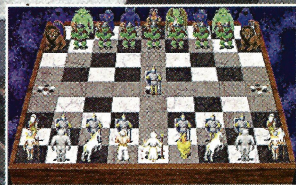
quickly. Your goal: defeat all enemy pieces or conquer the five Power Points on the Archon board!

## ARCHON ULTRA

Available  
now for IBM.

MODEM  
PLAYABLE

Developed by  
Freefall Associates



IBM 256-COLOR VGA DISPLAYS



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Clash of Steel™	\$69.95/640K/ 9			(CA residents add applicable sales tax).	
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Gary Grigsby's War in Russia™	\$79.95/640K/ 9			<b>TO PURCHASE PRODUCTS WITH PRICES IN BLUE,</b> visit your retailer or call the SSI Direct Sales Department at:	
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**TYPE OF COLOR CARD REQUIRED:** 1 = CGA. 2 = CGA or EGA. 3 = CGA, EGA or TANDY 16 COLOR. 4 = CGA, EGA, MCGA, VGA or TANDY 16 COLOR. 5 = EGA, VGA or TANDY 16 COLOR. 6 = CGA, EGA, VGA or TANDY 16 COLOR. 7 = EGA. 8 = EGA, MCGA or VGA. 9 = EGA or VGA. 10 = CGA, EGA or VGA. 11 = VGA.

\*\* Supports color on Macintosh II with color monitor and 2Mb of RAM.

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